

RENDERING SAFE PROCEDURES FOR THE NO. 25 DISTRACTION DEVICE®

In the event a Distraction Device fails to function, the following steps should be taken only if a bomb squad or EOD unit is not available.

1. Allow the device to set untouched for at least 60 minutes.
2. Examine the device from a safe distance for a **hang-fire fuze**.
3. Approach the device with a 5-gallon container of water. Wear appropriate eye, ear and hand protection.
4. Insert the reload charge into the water, remove the container to a secure area, and allow to set for 24 hours.
5. The device is now safe. During this period, the cardboard tube will unravel and the flash powder will be diluted into the water.
6. Contact Defense Technology/Federal Laboratories so that we can assist you in determining the cause of the failure.

CAUTION: Do not attempt to puncture, penetrate or open the cardboard tube as ignition could take place and result in serious injury or death.

RENDERING SAFE PROCEDURES FOR THE NO. 15 "STINGER®" GRENADE

In the event of a misfire with a No. 15, the following steps should be taken only if a bomb squad or EOD unit is not available. If the agency has a department bomb squad (EOD) at their disposal, the squad should be contacted and allowed to perform the RSP as to the team's operating procedures (counter charging is most commonly used).

1. Allow the device to set untouched for at least 60 minutes.
2. Examine the device from a safe distance for a **hang-fire fuze**.
3. Wearing appropriate eye, ear and hand protection, remove the device to a safe location (outside - open type area or shooting range).
4. From a safe distance (30 yards or more), the device can now be destroyed with small arms fire directed at the center mass of the body of the grenade.

CAUTION: Be prepared for explosion of the device. No attempt should be made to cut into the device.

